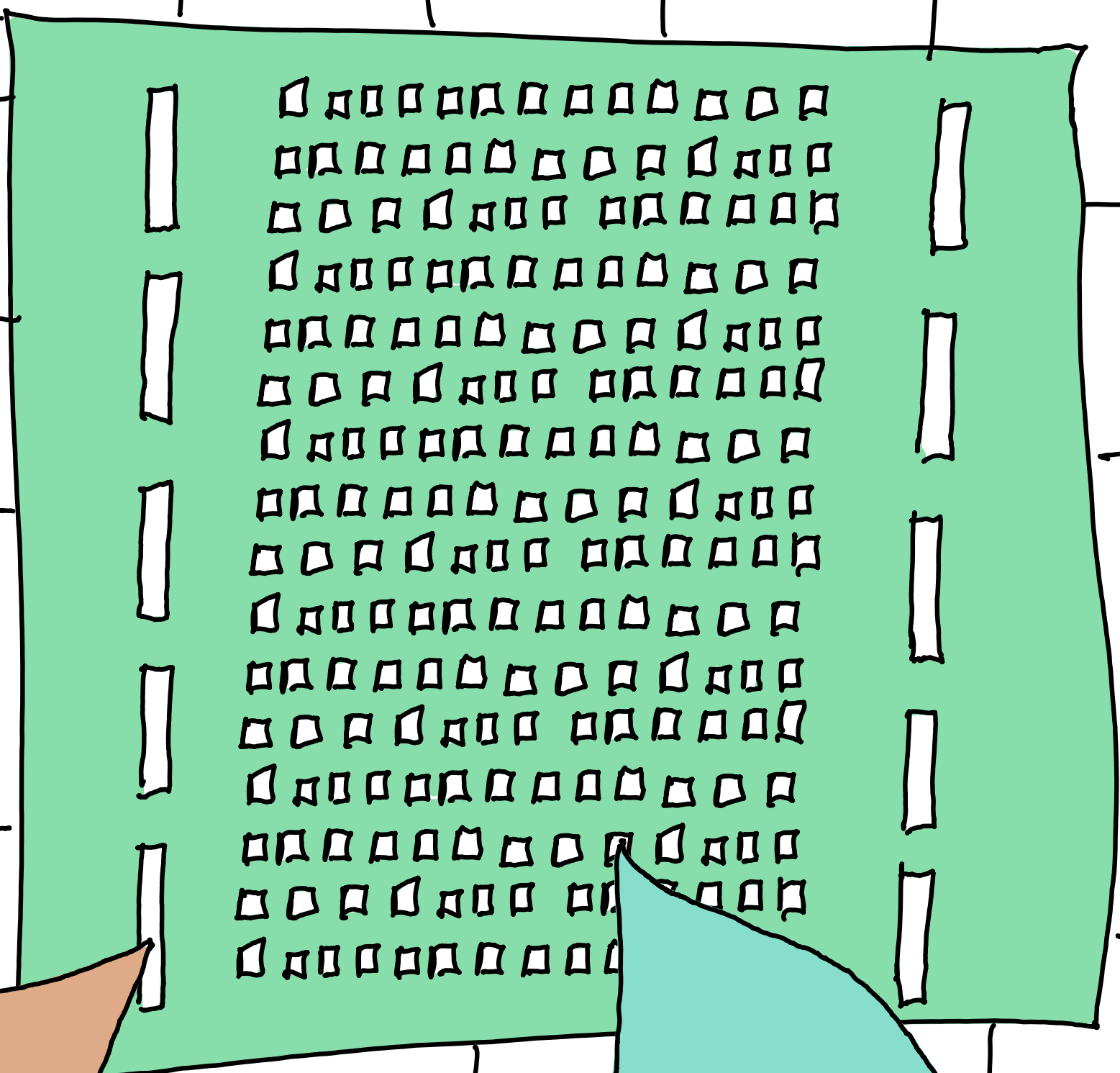


BRAM
din
dout
addr
wr.en
en
clk



LUT
